



## Forms in 1-Point Perspective

**Directions:** Using the vanishing point, draw perspective lines from the corners of the objects and Create 3-D forms on this “grid plane.” Finally shade them in.

**Tips:** Draw vertical lines from each shape's corner. Define the height of the form (you decide on the height)

**Remember:**

- All vertical lines stay vertical
- All horizontal lines stay horizontal
- All lines, that show depth - go to the vanishing point
- Draw all lines (corners) even if they are not visible

Vanishing Point

